

MFS0018 Travelling the BC Lighthouses-Part Two

Welcome to the Lighthouses for BC, (British Columbia), Canada. There are almost 50 lighthouses run along the BC coastal areas and around Vancouver Island. In this excursion we will travel to most of these lighthouse locations. In Part one we travelled from Prince Rupert and headed westward to the Pacific Coast visiting all the lighthouses on the west side of Vancouver Island, rounded the corner of the island and we made it to Vancouver on the BC mainland. Now, in this part two, we depart Vancouver and head northward back to Prince Rupert visiting the lighthouses locations that are positioned between Vancouver and Prince Rupert.

The Excursion:

This trip is intended to be a low level coastal flight excursion for all of the sims: MSFS as well as FSX-P3D however in FSX-P3D might have to tweak an airport ICAO or two to match the sim's airport table but the route contained in the flight plans will direct you to the correct locations of the intended lighthouse, airports and/or landing locations.

This excursion covers 645 nm in 14 legs.

Aircraft:

This is an amphibious trip so an amphibious craft is required. Amphibian single prop or twin (standard or turbo), heli amphibians etc will fill the requirement for this excursion. Aircraft IE: Icon a5, Cubx, C172/C185 amphibian, Kodiaks, G21 Goose/G44 Widgeon, DHC-2 Beaver, DHC-3 Otter, DHC-6 Twin Otter etc. Most amphibian type aircraft or rotorcraft will fit the bill for this excursion.

SIM:

MSFS/FSX/P3D.

Time/Weather:

Live weather if possible:

If possible try live time and live weather. If not possible set your own weather and time parameters and enjoy the scenery. Dawn or Dusk are the nicest times to fly and can yield very pretty and interesting lighting effects).

Add-on Scenery:

Refer to the Add-on Scenery folder in the tour download.

Tour download for this MFC0017 excursion is available from the download section and contains documentation, flight plans (.pln) for FSX/P3D/MSFS and LNM.

Additionally, have prepared sky-vector maps (links) for each flight leg for those seeking a greater navigational challenge in negotiating the route by way of dead reckoning and marking position/landmarks.

Refer to the flight plan and Cigar Box notes for intermediate stopover locations.

Tour Landings: Max landing rate is -600fpm or under for all landings.



Norm Richards
Misty Flying Club
Pilot MFC0002
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