

MSFS Scenery Requirements MFS0017 Traveling the BC Lighthouses- Part One

Prerequisites:

RTMM MSFS Scenery Page LINK: https://return.mistymooring.com/z20_scenery/index.php

- RTMM FS2020 OBJECT LIBRARY
- RTMM Effects Library
- RTMM Test Object Library

- Windy Things - 3rd Party Mod: <https://flightsim.to/file/14024/windy-things>

RTMM Scenery Add-ons Required for this excursion: (on the RTMM MSFS Scenery Page):

El Capitan Lodge - By Doug Linn

Lighthouses for AK by RTMM - By Doug Linn

Lighthouses for BC by RTMM - By Doug Linn

- Might as well just put it all in and be done with it!

Other Mods We Recommend for RTMM (Not Mandatory by any means) just to name a few:

Freeware:

MSFS Add-on Linker - Freeware - Flightsim.to [LINK](#) (organize your mods easily and safely)

([Flightsim.to](#) is a very popular site and the main source of MSFS add-ons).

Vancouver Island 15m DEM (Mesh): <https://flightsim.to/file/15218/vancouver-island-canada-15m-dem-high-resolution-terrain-elevation-data-from-lidar-imaging>

Victoria CYYJ Improvements: <https://flightsim.to/file/15496/victoria-cyyj-improvements>

Victoria Foliage & Water Clean-Up: <https://flightsim.to/file/23937/victoria-foliage-water-clean-up-bc-canada>

CYYJ Victoria Dock: <https://flightsim.to/file/24311/cyyj-victoria-dock>

CYBL Campbell River: <https://flightsim.to/file/4032/cybl-campbell-river-british-columbia>

CAT4 Qualicum Beach airport and Flatten

<https://flightsim.to/file/13930/cat4-qualicum-beach-airport>

<https://flightsim.to/file/22292/cat4-qualicum-beach-airport-flatten-for-use-with-vancouver-mesh>

City of Vancouver: <https://flightsim.to/file/17408/vancouver>

Vancouver Harbour: <https://flightsim.to/file/16409/cyhc-vancouver-harbour-flight-centre>

Vancouver Bridges: <https://flightsim.to/file/5314/vancouver-bridges-vancouver-bc-canada>

Pacific Rim Coastline & Tree Fixes: <https://flightsim.to/file/26405/pacific-rim-coastline-tree-enhancements>



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