

FSX-P3D Scenery Requirements - MFC0067 Coastal Alaska-Gulf of Alaska-North Pacific-Kulik Lake to Cordova (PAKL-CKU) (1053 nm)

RTMM Add-on Scenery: Use RTMM Add-on Master Scenery Pack (FSX)

Or

RTMM Add-on (P3Dv4/P3Dv5) for all RTMM scenery pieces

https://return.mistymoorings.com/s_install/index.php

If single pieces only: (RTMM Object libs are required as well as the following add-ons:

*** Misty Moorings Oil Platform Services**

https://return.mistymoorings.com/s_scenery_rtmm/zipfiles/misty_moorings_oil_platform_services/Misty%20Moorings%20Oil%20Platform%20Services.zip

*** Misty Moorings Air Taxi - Wasilla Office**

https://return.mistymoorings.com/s_scenery_rtmm/zipfiles/mm_air_taxi_anchorage/Misty%20Moorings%20Air%20Taxi.zip

Last Resort and Chitina-Kennecott Area:

https://return.mistymoorings.com/scenery/zipfiles/last_resort_bear_island/Last%20Resort%20and%20Chitina-Kennecott%20Area.zip

*** RTMM Missing Cabins:**

https://return.mistymoorings.com/s_scenery_rtmm/zipfiles/rtmm_missing_cabins/RTMM%20Missing%20Cabins_v2.1.zip

*** BWEP: Southern Alaska. Although this trip we are just making a quick stop in and out of Valdez Pioneer (PAVD) and will be travelling in the Valdez Harbor. it is a good time to set up the BWEP Object Library and BWEP Southern Alaska if you haven't yet done. Refer to BWEP Page -**
<http://return.mistymoorings.com/bwep/index.php>

*** Alaska Power Project**

http://return.mistymoorings.com/alaska_power_project/index.php

*** Halibut Cove**

https://return.mistymoorings.com/scenery/zipfiles/halibut_cove/Halibut%20Cove%20V2.1.zip

*** The Western Chugach - Part 1**

https://return.mistymoorings.com/s_scenery_rtmm/zipfiles/the_western_chugach_part1/TWChugach%20-%20Part%201%20v1.0_3.zip

*** TWC - Part 2 (The Western Chugach - Part 2)**

https://return.mistymoorings.com/s_scenery_rtmm/zipfiles/the_western_chugach_part2/The%20Western%20Chugach%20-%20Part%202%20V2.0.zip

*** The Western Chugach ADDON-TWC-2 Floats**

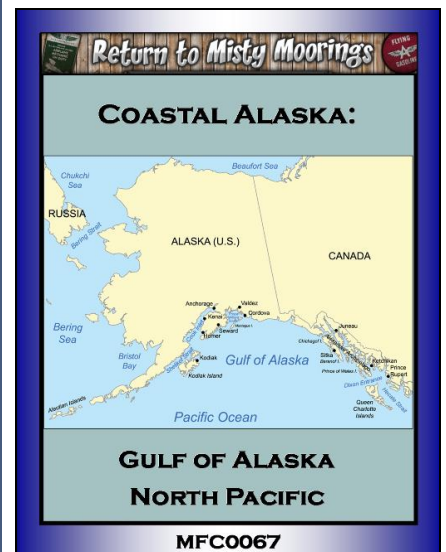
https://return.mistymoorings.com/s_scenery_rtmm/zipfiles/twc-2_floats/TWC-2%20Floats%20V2.0.zip

*** Prince William Sound**

https://return.mistymoorings.com/s_scenery_rtmm/zipfiles/prince_william_sound/Prince%20William%20Sound%20V2.0.zip

*** Norandex Mining Operations**

https://return.mistymoorings.com/scenery/zipfiles/norandex_mining/Norandex%20Mining%20V2.0.zip



*** Klutina Outfitters**

https://return.mistymoorings.com/s_scenery_rtmm/zipfiles/klutina_outfitters/Klutina%20Outfitters%202.0.zip

*** SAK - Sea Plane Bases V2.1**

https://return.mistymoorings.com/s_scenery_rtmm/zipfiles/sak_sea_plane_bases/SAK%20Seaplane%20Bases%20v2_1.zip

There are also a few payware add-ons that are a nice to have but are not mandatory. (Refer to Orbx Direct- <https://orbxdirect.com/>)

FSX-P3Dv1-4: ORBX LC NA, Global Base, Global Vector, Global Airport Pack (Freeware) are a nice add but not mandatory.

P3Dv5: ORBX LC NA, Global Base, Global Airport Pack (Freeware) are a nice add but again not mandatory.



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